

**UBA RULES - AAA**

**Uxbridge Baseball Association**

**AAA Division**

**Managers and Coaches Manual**

**REV: JUL 1987, NOV 1988, JUN 1989, AUG 1996, OCT 1996  
MAY 1997, SEP 2002, JAN 2005, NOV 2005, APR 2007  
JUN 2007, APR 2008**

## Objective of the AAA League

The objective of the AAA League is to teach the children of Uxbridge the fundamentals of the game of baseball and improve their skills so that they may enter The “Major” League. To this end, games are played, but the main objectives of the league should not be overlooked in any attempt to win games.

## CODE OF CONDUCT

The Executive Committee shall preside over any and all matters regarding code of conduct for directors, coaches, umpires and players. Any member, player, or umpire may appeal to the Executive Committee or bring a complaint to the Executive Committee, but first must, in writing, notify the league through any Board Member. The notification will be forwarded to the League President or a Vice President in the President’s absence. In case of an emergency, or matter of a serious nature, the President may call an immediate Executive Committee meeting. A minimum of three Executive Committee members must be available to make any ruling or judgment.

All Members in Uxbridge Baseball Association shall accept the following code of conduct.

- 1.) It is the duty of all coaches to be in control of his players at all times.
- 2.) Coaches are expected to comply with the intent and spirit of the rules.
- 3.) Coaches should teach their players to respect the dignity of the game, officials, opponents and the institutions they represent.
- 4.) Coaches will confine their discussions with game officials to the interpretation of the rules and not challenge umpire judgment calls.
- 5.) Cursing, obscene language or gestures, malicious or personal remarks to or between opponents, spectators, officials or coaches will not be tolerated.
- 6.) Directors, coaches, umpires and players shall refrain from any actions that might arouse unsportsmanlike behavior between spectators or any of the aforementioned.
- 7) All League Officials shall incorporate this Code of Conduct in their code of conduct.
- 8.) Improper use or deliberate damage to equipment or facilities by any member or associate of this league will not be tolerated.
- 9.) Altercations, verbal and/or physical will not be tolerated, nor will any intentional attempt to injure any player, official or participant in any league game or function.
- 10) Players, coaches and umpires shall not possess or be under the influence of alcohol or illegal drugs during baseball games.

## UBA RULES - AAA

### PENALTIES

Upon viewing a violation of the above Code of Conduct rules, the witness will forward a descriptive report or complaint in writing to any active Board Member. The Board Member will forward report to the Executive Committee. If the Executive Committee deems it necessary, they will request information from the Manager of each team concerning the incident. The Executive Committee will then determine whether any infractions of the preceding Code of Conduct rules have been made. The Executive Committee will make a decision based upon the following guidelines. The President will have final decision over any Executive Committee stalemate.

- 1) Any player, coach or director who throws or misuses any equipment during the course of a game shall be warned the first time; if a second offense occurs, he will be ejected.
- 2) Any player, coach or director in violation of Code 5, 9 or 10 will be immediately ejected.
- 3) Any player, coach or director in violation of Code 6 will receive a warning for the first offense. A second offense will mean immediate ejection.
- 4) If an umpire violates any of the codes of conduct, a written complaint shall be presented to the Executive Committee. If said umpires actions become intolerable during the course of the game, both coaches can agree to suspend said game at that point, remove all players from the field and make immediate report to the Executive Board.
- 5) In the event one or more spectators become unruly and refuse an umpire's request to leave the playing field area, the game can be suspended at that point. Either the fan(s) will be removed by the police, or the game will remain suspended.
- 6) In the case of ejection for any of the above reasons, the following minimum penalties will be automatically imposed for players and coaches during the course of the season.

**First offense: 1 Game Suspension**

**Second offense: 2 Game Suspension**

**Third offense: Remainder of Present Year Plus 1 Year Suspension**

- 7) As a result of disciplinary action for any of the above reasons, the following minimum penalties will automatically be imposed for umpires and officials during the course of the season.

**First offense: 1 week suspension**

**Second offense: Minimum 1 month suspension**

**Third offense: 1 year suspension.**

- 8) Any player, coach or director ejected during the course of a game who refuses (after being ejected and notified twice that he has been ejected) to leave the field of play, shall cause the head umpire to declare a win for the opposing team. The head umpire will, immediately following the game, file a written report to the Executive Committee. After review by the Executive Committee, the offending coach will be suspended for 1 year.



**RULES**

The official Cal Ripken League Rule Book will govern in all situations not covered in the following exceptions that apply to The AAA League.

**PLAYERS DRAFT**

Only players age 9 and 10 can enter into the draft.

Teams will select their players in reverse order of the team's standing in the league from the prior year.

Draft Selection: Each team has a first round draft choice. The draft will continue with each team drafting until it is level with the team with the most returning players. Each team will return to its position in the draft as teams become even.

Players that register AFTER the Draft Selection Process, will be evaluated and placed on a team at the discretion of the UBA Player Agent. This is done to insure fairness and equality of teams.

**DRAFT EXCEPTIONS**

Manager's child - Child is automatically placed on the team roster if the manager requests it. The manager must declare this before the draft begins. The child counts as the teams last draft choice.

Dissolving a Team because the lack of players: The team that has the least amount of returning players will have those players re-entered into the draft and have to tryout. In the event there are a number of teams with the same amount of returning players, the team with the worse record will have it's players entered into the draft and it's team dissolved.

Adding a New Team: The New Team will have 3 picks in the first Round (picks numbered 1,2,3) and the first 2 picks in the 2<sup>nd</sup> round.

**PITCHING**

Players in the AAA division will pitch in all league games.

**Players pitching eligibility is as follows:**

There is a limit of 3 innings per game per player with a limit of 6 innings per week (MON-SUN).

Maximum pitches per pitcher in a game = 85. If 85 during an at-bat, pitcher may complete at-bat.

A Pitcher cannot pitch in both games of a doubleheader.

If a player pitches 2 innings a game, that player must have 1 full day of rest before pitching again. EXP: Pitch 2 innings on Tuesday, can not pitch again until Thursday.

If a player pitches 3 innings in a game, that player must have 2 full days of rest before pitching again. EXP: Pitch 3 innings on Tuesday, can not pitch again until Friday.

**\*Managers will carefully monitor the players pitch count per inning, per game and per week. Innings pitched must be recorded.**

Once a pitcher is removed from the pitching position, that pitcher cannot return to pitch in that game.

There are no intentional walks.

A pitcher is charged for a full inning once one pitch is thrown.

The balk rule does not apply.

It is the intent of the U.B.A. to prepare and develop pitchers for The "Major" League. With that in mind, we would like each Manager to use as many different pitchers as possible during the season.

## UBA RULES - AAA

### SUBSTITUTION RULES

All players will play at least **three** innings per game.

No player may play more than **5 innings** per game, unless there are no substitutes available.

If any player that does not get to play 3 innings in a game, that player must start and play the first 3 innings of the next game.

All Players will play at least 1 inning in infield.

Exceptions will be granted in case of injury or disciplinary action. If a manager is not going to be playing a player because of one of the above reasons, the manager must notify the umpire and the opposing manager before the game begins.

There are unlimited substitutions. Exception: once a pitcher is removed the player can not return as a pitcher.

There will be a continuous batting order for all players on the team.

Lineups must be swapped prior to start of game with all players listed (continuous order). If a player arrives to the game late, that player will wait for the start of the next inning to enter the game (or later, at mgr. discretion). That player will bat in the already determined spot in the batting lineup.

### BASE RUNNING

Players should slide into all bases (except first base) when involved in a play and avoid any unnecessary body contact (includes first base).

Violations: Unintentional - Runner is declared out

Intentional - Runner is declared out and is out of the game.

The violation will be decided by the umpire. **The Umpires decision is final.**

There is stealing.

A runner can advance on a wild pitch or passed ball.

**Exception:** No stealing Home or advancing to home plate on a past ball.

Base runner can only advance 1 base on a passed ball or wild pitch.

A play is over, when in the umpire's judgment, the offensive team's runners have stopped attempting to advance and the ball has been returned to the infield in possession of a defensive player.

**Obstruction "Clarified"**

**The catcher, without the ball in his/her possession, has no right to block the pathway of the runner attempting to score. The base line belongs to the runner and the catcher should be there only when fielding a ball or with the ball already in his/her possession.**

Rule: 7.06-When the obstruction occurs, the umpire shall call or signal "Obstruction"

**GROUND RULES**

If any batted ball becomes logged under the fence, the player raises their hand to get the umpire's attention. The batter is entitled to two bases and any runners are awarded two more bases from their position before the pitch was thrown.

If any thrown ball becomes logged under the fence, the player raises their hand to get the umpire's attention. All runners are awarded the base they were going to plus one additional base.

If any thrown ball goes into the bench area, all runners are awarded the base they were going to plus one additional base.

All equipment will be kept inside the bench area.

Any other overthrow is "live" and the runners may take as many bases as possible.

**GAME CONDITIONS**

In case of rain, the decision to start the games will be made at 5:30 P.M. by the Division Coordinator or his designee. Managers may call the field at that time for his decision. The number is 278-2459.

Once the game has started, it is the umpire's decision to stop play.

**All "day" games will begin at the scheduled time. All "night" games will begin at 8:00 P.M. If there is a "night" game, the "day" game will be stopped at 8:00 P.M.**

**All games will be stopped at 10:30 P.M.**

**No inning can be started after 7:45 PM on a School night.**

Another ½ inning cannot start 15 minutes before the next scheduled games start time.

Any game stopped due to weather, darkness, or curfew, will become a suspended game. The balance of the game will be played at a later date and all conditions that were applicable on the day of the original game will prevail. (Ex.- lineup, eligible substitutes, etc.)

5 innings constitutes a complete game, 4 1/2 innings if the home team is ahead when the game is called.

**MERCY RULE**

Each of the first five innings are over after the 5th run is scored regardless of the number of outs. No runs after the 5th run will be counted. The 6th and any subsequent inning is "open" until 3 outs are made and any number of runs may be scored.

**MISCELLANEOUS**

The "Home Team" will be on the "First Base Bench"

The "Visiting Team" must rake the infield after the game.

The "Home Team" will build and repair the mound after each game.

One successful bunt per inning is allowed.

When a team is on the field, the manager and coaches must stay in the bench area.

When a team is batting, the manager and coaches must be in the coaches box

***No unauthorized person should be inside the playing field or in the bench area.***

A team must have 8 players for a game. If the team can not field 8 players, the game is forfeited to the other team.

It is the responsibility of the home team's manager to leave the results of the game at the Club House.

A player can only swing a bat in the batter's box. Only one player may stand in the on-deck circle. No player may have a bat in his hand while on the bench. All players not batting or on deck, must be in the bench area.

If a team is using a Bat Boy/Girl, that person must have a helmet on at all times.

**Only the manager can question the umpire about a call. Coaches cannot question calls or they will be removed from the field.**

At no time should a manager remove a team from the field before the game is over. The control of the game belongs to the umpire. Managers who intentionally remove their team from a game, will be removed from the league.

The Board of Directors will appoint all managers and coaches.

Dismissal of any player will be brought to The Board of Directors first.

## **UBA RULES - AAA**

If any player quits the team, the manager must notify the Player Agent immediately.

The Board of Directors will be the final authority over any disputes.

### **LEAGUE CHAMPIONSHIP**

IF TWO OR MORE TEAMS ARE TIED AT THE END OF THE REGULAR SEASON, THEY WILL BE NAMED CO-CHAMPIONS

TIE BREAKERS TO DETERMINE ORDER OF FINISH AND DRAFT

FOR ALL POSITIONS IN THE LEAGUE, THE FOLLOWING TIE BREAKERS WILL BE USED IN THEIR ORDER UNTIL THE TIE IS BROKEN.

1. HEAD TO HEAD RECORD
2. RECORD AGAINST THE FIRST PLACE TEAM
3. RECORD AGAINST THE SECOND PLACE TEAM
4. RECORD AGAINST (CONTINUE DOWN THE ORDER OF FINISH)

IF TIE CAN NOT BE BROKEN USING THESE METHODS, THE BOARD OF DIRECTORS WILL DETERMINE ORDER OF FINISH.

All teams make the playoffs. The number of teams in the league will determine playoff format. The playoff format will be posted before the start of the season.

Trophies will be awarded to 1<sup>st</sup> and 2<sup>nd</sup> place playoff teams.

2 Individual Trophies (Most Improved, Sportsmanship) will be awarded to each team.

### **TOURNAMENT TEAM SELECTIONS**

TO BE DETERMINED.

## The Strike Zone Defined:

